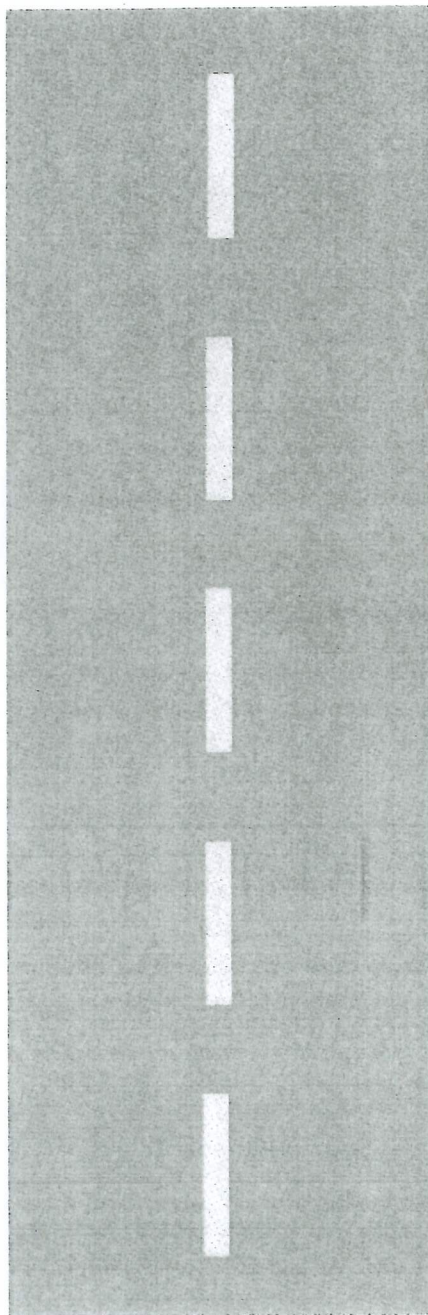


Race to 20!

Roll a regular six-sided die or a blank die labeled 0, 1, 2, 3, 4, and 5. For each number you roll, put a manipulative on a tower, beginning at the bottom and building toward the top. When one tower is complete, start the next one. Whoever gets to 20 first, wins!

Player 1



Player 2