
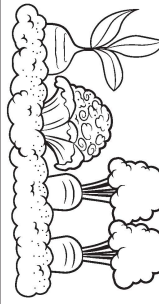




Sustainable classroom game

<p>You leave the tap dripping after washing your hands. Add 3 points.</p>	<p>You use rechargeable batteries in the computer mouse. Subtract 2 points.</p>	<p>You put fruit and vegetable scraps in the normal bin instead of the school compost bin. Add 2 points.</p>	<p>You turn off the class computer when not in use. Subtract 1 point.</p>
<p>You throw out newspapers and magazines instead of bringing them to school for craft activities. Add 1 point.</p>	<p style="text-align: center;">Sustainable classroom game</p> <ul style="list-style-type: none"> • Game for 2 players • One six-sided dice and 2 tokens <p>Instructions:</p> <ol style="list-style-type: none"> 1. Both start on the same 'green' space (pictures showing vegetable garden) with 10 points each. Don't start adding or subtracting yet! 2. Each player takes a turn to roll the dice and move his or her token. 3. Players must circle the board 4 times past their original starting space. 4. Players who land on a space which does not give a positive sustainable classroom message must add points to his or her score. 5. The winner is the player with the lowest score when he or she reaches or passes his or her starting point the fourth time. 		<p>You stand and talk while the water fountain is on and waste water. Add 3 points.</p>
<p>You help plant new seedlings in the vegetable garden. Subtract 1 point.</p> 			<p>You help pick produce from the vegetable garden. Subtract 2 points.</p> 
<p>You participate in Nude Food Day™. Subtract 2 points.</p>			<p>You throw rechargeable batteries in the bin instead of putting them in the charger. Add 2 points.</p>
<p>You throw away paper that could be used for scrap paper. Add 2 points.</p>	<p>You bring empty cereal boxes to school for maths and craft activities. Subtract 1 point.</p>	<p>You don't take your place in the roster to weed the vegetable garden. Add 3 points.</p>	<p>You report a leaky toilet so it can be fixed. Subtract 2 points.</p>